

Senior Product Designer

ABOUT

Senior Product Designer with 14 years of experience and demonstrated history of working with startups and enterprises. Skilled in design for macOS, Windows, web, iOS, and Android with a knack for usability and user research.

EXPERIENCE

- Proficiency in prototyping products and features to facilitate testing, carrying out user testing, getting user feedback and assisting with development decisions.
- Independently led all aspects of the design process from conception to completion.
- Worked closely with UX researchers and other team members to distill research, data, competitive analysis and feedback into actionable user and product goals.

TECH STACK

- UI/UX
- Azure
- Photoshop
- Sketch
- HTML
- CSS

EMPLOYMENT HISTORY

Senior Product Designer, Snowflake

June 2022 - Present

Responsible for creating the visual and interactive elements of a product. Working closely with other members of team to determine what features should be included in the final product and using creativity and technical skills to design those features.

Senior Product Designer, Opera

August 2020 - May 2022

Worked on pinboards, new address bar experience, built-in Player, video conferencing popup, easy files, fast-tab tooltip.

Senior Product Designer, Tooploox

April 2016 - July 2020

I've had a pleasure to work on digital products for such a wonderful companies like NowThis, Spire Health, Coindesk, HappyCow and others. Among other, I am responsible for the following things: prototyping, designing, testing and supporting development of mobile and web applications, conducting on-site and remote user research for the clients, working in a cross-functional teams (iOS, Android, Web, backend) to develop products, collaborating with stakeholders, managers, developers, and other designers on finding optimal solutions for the product problems, supporting Growth team with discovering business needs of prospects, preparing proposals, estimates, and presenting them to prospects, supporting Marketing efforts by preparing videos, designs and photographs.

UX Designer, Grupa Allegro

September 2015 - April 2016

Working closely with developers, designers, product owners, testers and researchers to deliver efficient, yet lovable mobile experience, contributing to existing iOS and Android buyers applications, designing new iOS buyer app for German market.

Freelance UX Designer

June 2014 - September 2015

Creating intuitive and visually appealing user interfaces. Leveraging user research and wireframing techniques, designing engaging digital experiences that optimize usability and enhance user satisfaction.

Product Designer, Pilot

January 2015 - August 2015

Designing web products, designing iOS products, co-designing customer experience, designing e-mail communication.

UX Designer, Clearcode

August 2013 - December 2014

Gathering requirements and defining the scope of products, Designing and prototyping B2B applications for various industries (web analytics, advertising and RTB platforms, e-commerce), Measuring usability of the products, Validating product's execution with graphic designers and developer, Advocating usability in the company, Gathering

requirements and defining the scope of products, Designing and prototyping B2B applications for various industries (web analytics, advertising and RTB platforms, e-commerce), Measuring usability of the products, Validating product's execution with graphic designers and developers, Advocating usability in the company.

UX Designer, Clearcode

October 2011 - July 2013

My responsibilities were designing web, mobile and desktop applications for various industries, designing and conducting usability tests with the users, defining User Experience strategy for clients, designing infographics, coaching internal team, co-organizing company events, designing web, mobile and desktop applications for various industries, designing and conducting usability tests with the users • Defining User Experience strategy for clients, designing infographics, coaching internal team, co-organizing company events.

Junior UX Designer, WitFlow

March 2011 - June 2011

Using creativity and eye for design - along with technical knowledge - to develop great experiences. Worked with a visual designer, product manager and development team and together delivering UI mockups, prototypes, MVPs and final products.

EDUCATION

Bachelor's degree in Sociology, University of Wrocław

2008 - 2012

This program equipped me with a comprehensive understanding of human behavior, societies, and social structures. Through coursework in research methodologies, cultural diversity, and social issues, I gained valuable analytical and communication skills.